```vb
Imports System.Text

Public Class Form1
    Dim suit(3) As String                                                        '記錄花色
    Dim po() = {"A", "2", "3", "4", "5", "6", "7", "8", "9", "10", "J", "Q", "K"}      '記錄點數
    Dim va() = {13, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12}                        '記錄比值
    Dim mark(51) As Integer                        '以註標代表牌編號,記錄是否發過牌(0未發1已發)
    Dim play, bank, ans As New ArrayList           '記錄每一局玩家、莊家的牌編號,以及比牌結果
    Dim rno As Integer                             '比牌的局數(輸入檔的第1筆資料)

    Private Sub Form1_Load(sender As System.Object, e As System.EventArgs) Handles MyBase.Load
        suit(0) = Encoding.UTF8.GetString({226, 153, 160})
        suit(1) = Encoding.UTF8.GetString({226, 153, 165})
        suit(2) = Encoding.UTF8.GetString({226, 153, 166})
        suit(3) = Encoding.UTF8.GetString({226, 153, 163})
        Call rdata()
        Call sp()
        Call wdata()
    End Sub

    Sub rdata()
        FileOpen(7, "C:\test\1060307.T01", OpenMode.Input)
        Input(7, rno)                              '有rno局
        Dim r As Single                            '用來讀取隨機數
        Dim k As Integer                           '將隨機數換算成牌編號0~51
        For i = 1 To rno * 2                       '每局要發2張牌
            Do
                Input(7, r)                         '輸入隨機數
                k = Int(r * 52)                     '將隨機數*52再捨小數,變成牌編號
            Loop While mark(k) = 1                  '若mark(k)=1,代表牌編號k已發過
            mark(k) = 1                             '抽出來的牌編號標示為已發過
            If i Mod 2 = 1 Then
                play.Add(k)                         'i為奇數代表每一局的第1張牌,要發給玩家
            Else
                bank.Add(k)                         'i為偶數代表每一局的第2張牌,要發給莊家
            End If
        Next
        FileClose(7)
    End Sub

    Sub sp()
        For i = 0 To rno - 1        'Arraylist註標從0開始到rno-1, 共rno局

            'va的註標用「牌編號 mod 13」得到0~12,再帶出玩家和莊家的比值,來比大小
            If va(play(i) Mod 13) > va(bank(i) Mod 13) Then ans.Add("玩家贏")
            If va(play(i) Mod 13) = va(bank(i) Mod 13) Then ans.Add("平手")
            If va(play(i) Mod 13) < va(bank(i) Mod 13) Then ans.Add("莊家贏")
        Next
    End Sub

    Sub wdata()
        Dim dt As New DataTable
        dt.Columns.Add("序號")
        dt.Columns.Add("玩家")
        dt.Columns.Add("莊家")
        dt.Columns.Add("結果")
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        For i = 0 To rno - 1
            Dim dr As DataRow = dt.NewRow
            dr(0) = i + 1
            dr(1) = suit(play(i) \ 13) & po(play(i) Mod 13)   'suit的註標用「牌編號 \ 13」得0~3，再帶出花色
            dr(2) = suit(bank(i) \ 13) & po(bank(i) Mod 13)   'po的註標用「牌編號 mod 13」得0~12，再帶出點數
            dr(3) = ans(i)
            dt.Rows.Add(dr)
        Next

        dgv.DataSource = dt
    End Sub
End Class
```